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ADP013316

TITLE: Discussion - Operations Visualisation 1

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TITLE: Multimedia Visualization of Massive Military Datasets [Atelier  
OTAN sur la visualisation multimedia d'ensembles massifs de donnees  
militaires]

To order the complete compilation report, use: ADA408812

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The following component part numbers comprise the compilation report:  
ADP013309 thru ADP013341

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## Discussion – Operations Visualisation I

Use of

- color
- overlays
- amount of detail
- multiple vs single displays

### Visualising dynamic relationships

Use of COTS components

Need to react to a situation in terms of the static background, or context

Computing systems good at answering the questions you ask, not necessarily the answer you want to know.

Temporal relationship

Dynamic situation and data

### Scalability

### Varying level of detail

Tend to put all the information we know into a visualisation, especially when we're not sure what we want to know. Use visualisation to help us see what we need to know, even if we're not sure what that is.

Danger of information overload, which instead of clarifying complicates. Varying levels of detail on display can help prevent info overload while still maintaining valuable info

Using level of detail to indicate the difference between general to specific

Context sensitive

- Surveillance/control
- What can be controlled
- What can be observed

Drill down

Reactive

### Ambient visualisation

Speech

Anomalies in sound

3D audio

generic vs learned capabilities

Noticing something different in the environment, be it through sight, sound, or other form of input that the user notices.

Machine learns how to best present information to a specific user, neural network.

The visualisation becomes an extension of the person